THE GEORGE WASHINGTON UNIVERSITY

WASHINGTON, DC

# 12. NoSQL

#### CSCI 2541 Database Systems & Team Projects

Wood & Chaufournier

Includes slides from Prof. Bhagi Narahari

### CAP Theorem...getting around ACID

The CAP Theorem (proposed by Eric Brewer) states that there are three properties of a data system: - Consistency - Concect / Cotest velve

- Availability 👌 J 🕵
- Partitions-con nodes get disconnected

but you can have at most two of the three properties at a

#### time

Since scaling out requires partitioning, many NoSQL systems sacrifice consistency for availability/partitioning.

Eventual Consistency - weaker than ACI

- Kind of what it sounds like
- Does not guarantee updates are immediately visible
- But eventually all nodes will agree on a final value

# **NoSQL (Data) Models**

There are a variety of models/systems that are not relational:

- Column Stores represent data in columns rather than rows.
  - Examples: Google BigTable, HBase, Cassandra
- Key-value stores ideal for retrieving specific data records from a large set of data
- Document stores similar to key-value stores except value is a document in some form (e.g. JSON)
- Graph databases represent data as graphs

**Related:** 

 MapReduce – technique for large scale data analysis provided by many NoSQL DBMSs

# Typical NoSQL API

Basic API access: MutiGet (Kegl, Vegland)

- get(key) -- Extract the value given a key
- **put(key, value)** -- Create or update the value given its key
- delete(key) -- Remove the key and its associated value
- execute(key, operation, parameters) -- Invoke an

XWHERE

Nor operation to the value (given its key) which is a special data structure (e.g. List, Set, Map .... etc).

What is missing compared to SQL?

X Grouping X Fine grain attributes X JOIN

#### What do you lose with NoSQL systems?

#### Joins, group by; order by

- Implement this logic in the application layer (eg Python)

#### **ACID transactions**



Enterprise integration with other relational and SQL-

based systems

JDBC/ODBC APIs

familiarity and standards compliance

# 1. Key-Value Data Model

Key-value stores store and retrieve data using keys. The data values are arbitrary. Designed for "web sized" data sets.

#### **Operations**:

- insert(key, value), fetch(key), update(key), delete(key)

Basically just a remote Dictionary / Hash Table / Hashmap

Benefits: high-scalability, availability, and performance

Limitations: single record transactions, eventual consistency, simple query interface

**Examples**: Cassandra, Amazon <u>Dynamo</u>, Google BigTable, HBase, Redis, memcached

### 2. Document Store Data model

Document stores are similar to key-value stores but the value stored as a structured document (e.g. JSON, XML).

Can store and query documents by key as well as retrieve and filter documents by their properties

- Not as powerful as SQL

Benefits: high-scalability, availability, and performance

**Limitations**: same as key-value stores, may cause redundancy and more code to manipulate documents

Examples: CouchDB, SimpleDB, MongoDB, Document DB

### 3. Graph Databases

Model the data as a graph

Why graph databases? We'll use an example you've come across....

**Examples**: Neo4J, Flock, ArangoDB.

**Question**: You want to find the cheapest flight, regardless of number of stops, from <u>Montreal</u> to <u>Seattle</u>

#### Flight Data stored as Relational Table

Flight_ID	Start_Airport	End_Airport	Cost
1231	Montreal	Seattle	700
1234	Montreal	Chicago	200
1235	Montreal	Boston	100
2123	Boston	Seattle	400
2124	Boston	Chicago	50
3123	Chicago	Seattle	200
3124	Chicago	Boulder	50
4123	Boulder	Seattle	100

Query for direct flight SELECT Cost FROM Flights WHERE Start\_Airport='Montreal' And End\_Airport='Seattle'; Query for 1-stop flight SELECT (A.Cost + B.Cost) FROM Flights A,B WHERE A.Start\_Airport='Montreal' AND A.End\_Airport=B.Start\_Airport B.End\_Airport= 'Seattle';

### An Alternate Data Model



How do you find the cheapest flight plan from Montreal to Seattle ?

- Do you know of any algorithms to do this ?

### What is a Graph Database?

A database with an explicit graph structure

Each node knows its adjacent nodes

- As the number of nodes increases, the cost of a local step (or hop) remains the same

Captures the richness in connectedness of data

- Social network analytics much easier when modeled as a graph
- Many problems can be represented as graphs (supply chains, transportation, software function call chains, ...)

### **Graph Examples**

Average number of "hops" between two random Twitter users?

Is Prof. Wood related to....?



### **Graph Examples**

Average number of "hops" between two random Twitter users? **3.43** 

Is Prof. Wood related to....?

Mao Zedong 毛澤東 is your 9th great uncle's second great nephew's wife's niece's husband's great grandson's wife's sister's husband's wife's half sister's husband's father's wife's brother's sister's husband's great nephew's ex-partner's 4th husband.



#### Should I be using NoSQL Databases?

NoSQL Data storage systems makes sense for applications that need to deal with **very very large** semi-structured data

- Social Networking Feeds, Data analytics

For most organizational (ecommerce) databases, which are not that large and have low update/query rates, **regular relational databases are usually the right solution** 

- Standards, reliable, ACID

#### DB Engines Ranking: DBMS systems by popularity



#### https://db-engines.com/en/ranking\_trend

GW CSCI 2541 Databases: Wood & Chaufournier